

#### **Cubert School**

#### **Mathematics Curriculum**

#### Vision

At Cubert Primary School, our intent is to provide a high-quality mathematics education through our mastery curriculum, grounded in the White Rose Scheme to ensure coverage and progression. We aim for our children to become fluent mathematicians who can reason, problem-solve, and apply their skills confidently. By fostering a love for the subject, we ensure that students leave with a solid mathematical foundation, an enthusiasm for learning, and the critical thinking skills necessary for success in both academics and everyday life. Our curriculum cultivates an appreciation for the beauty and power of mathematics, preparing students to be lifelong learners.

#### **Our Aims**

- Equip every child with essential fluency skills to boost their confidence and enjoyment in mathematics, helping them better understand and engage with the world around them.
- Enhance students' reasoning abilities by encouraging the use of precise mathematical language.
- Strengthen pupils' understanding by applying their mathematical skills to problem-solving tasks and making meaningful connections to real-life situations.

#### **National Curriculum Expectations**

The National Curriculum for Mathematics aims to ensure that all pupils:

- Become **fluent** in the fundamentals of mathematics, including through varied and frequent practice
  with increasingly complex problems over time, so that pupils develop conceptual understanding and
  the ability to recall and apply knowledge rapidly and accurately.
- Reason mathematically by following a line of enquiry, conjecturing relationships and generalisations, and developing an argument, justification or proof using mathematical language
- Can solve problems by applying their mathematics to a variety of routine and non-routine problems
  with increasing sophistication, including breaking down problems into a series of simpler steps and
  persevering in seeking solutions.

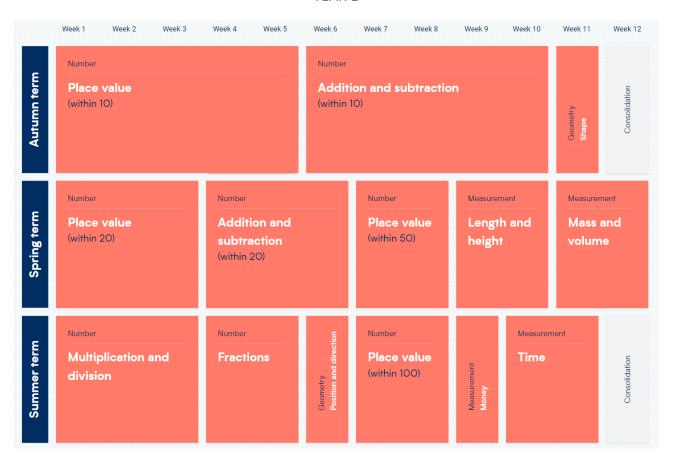
Mathematics is an interconnected subject, requiring pupils to navigate between different representations of mathematical concepts. Pupils should be encouraged to make rich connections across topics, fostering fluency, mathematical reasoning, and problem-solving competence. Additionally, they should apply their mathematical knowledge across other subjects, particularly in science.

Most pupils are expected to progress through the curriculum at a similar pace. However, progression should be based on a secure understanding of the material, with opportunities for rapid learners to engage in deeper, more challenging problems. Those who need more time to master earlier content should be supported with additional practice to ensure their readiness for the next stage.

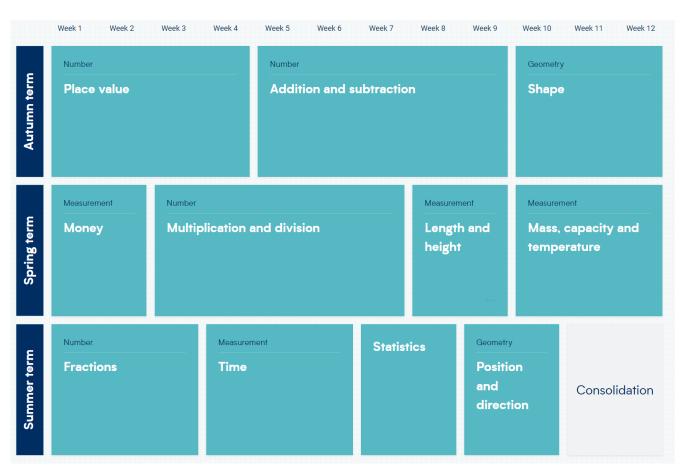
This document describes the coverage of the topics of mathematics for each year group across the year. The exact timings that the units of work will be covered may vary if a class need to spend slightly longer on a particular topic to ensure good understanding by the pupils.

After the coverage maps, a summary of the National Curriculum objectives covered across the different domains of mathematics can be found.

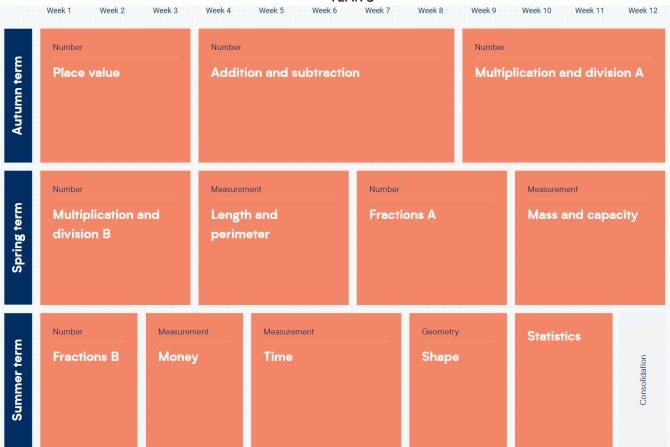
#### YEAR 1



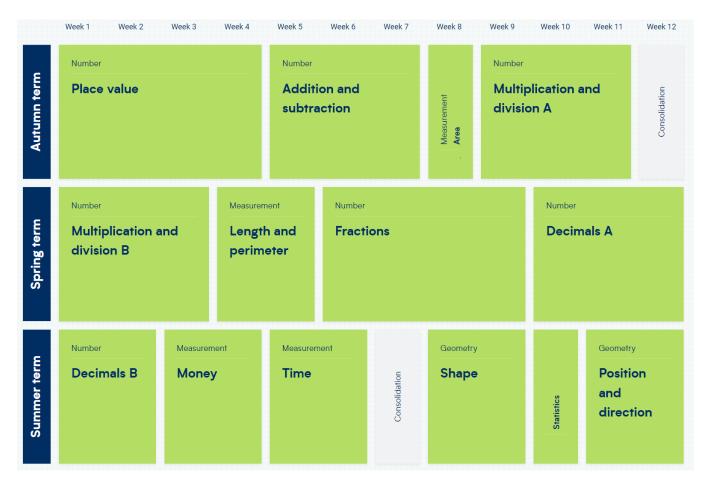
#### YEAR 2



YEAR 3



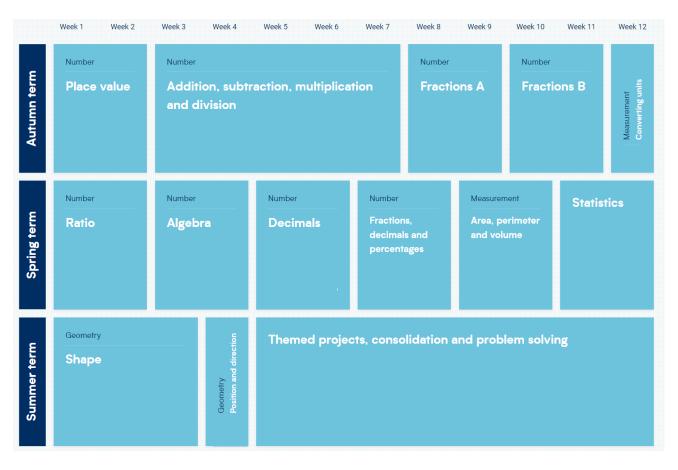
#### YEAR 4



#### YEAR 5



#### YEAR 6



## Number and Place Value



	COUNTING							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number			count backwards through zero to include negative numbers	interpret negative numbers in context, count forwards and backwards with positive and negative whole numbers, including through zero	use negative numbers in context, and calculate intervals across zero			
count, read and write numbers to 100 in numerals; count in multiples of twos, fives and tens	count in steps of 2, 3, and 5 from 0, and in tens from any number, forward or backward	count from 0 in multiples of 4, 8, 50 and 100;	count in multiples of 6, 7, 9, 25 and 1000	count forwards or backwards in steps of powers of 10 for any given number up to 1000 000				
given a number, identify one more and one less		find 10 or 100 more or less than a given number	find 1000 more or less than a given number					
		COMPARIN	G NUMBERS					
use the language of: equal to, more than, less than (fewer), most, least	compare and order numbers from 0 up to 100; use <, > and = signs	compare and order numbers up to 1000	order and compare numbers beyond 1000 compare numbers with the same number of decimal places up to two decimal places (copied from Fractions)	read, write, order and compare numbers to at least 1000000 and determine the value of each digit (appears also in Reading and Writing Numbers)	read, write, order and compare numbers up to 10 000 000 and determine the value of each digit (appears also in Reading and Writing Numbers)			
		•	AND ESTIMATING NUMBER	S				
identify and represent numbers using objects and pictorial representations including the number line	identify, represent and estimate numbers using different representations, including the number line	identify, represent and estimate numbers using different representations	identify, represent and estimate numbers using different representations					

## Number and Place Value



READING AND WRITING NUMBERS (including Roman Numerals)							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
read and write numbers from 1 to 20 in numerals and words.	read and write numbers to at least 100 in numerals and in words	read and write numbers up to 1000 in numerals and in words  tell and write the time from an analogue clock, including using Roman numerals from I to XII, and 12-hour and 24- hour clocks (copied from Measurement)	read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of	read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit (appears also in Comparing Numbers) read Roman numerals to 1000 (M) and recognise years written in Roman numerals.	read, write, order and compare numbers up to 10 000 000 and determine the value of each digit (appears also in Understanding Place Value)		
		UNDERSTANDIN	zero and place value.  NG PLACE VALUE				
	recognise the place value of each digit in a two-digit number (tens, ones)	recognise the place value of each digit in a three-digit number (hundreds, tens, ones)	recognise the place value of each digit in a four-digit number (thousands, hundreds, tens, and ones)  find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as units, tenths and hundredths (copied from Fractions)	read, write, order and compare numbers to at least 1 000 000 and determine the value of each digit (appears also in Reading and Writing Numbers)  recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents (copied from Fractions)	read, write, order and compare numbers up to 10 000 000 and determine the value of each digit (appears also in Reading and Writing Numbers) identify the value of each digit to three decimal places and multiply and divide numbers by 10, 100 and 1000 where the answers are up to three decimal places (copied from Fractions)		

## Number and Place Value



	ROUNDING							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
			round any number to the nearest 10, 100 or 1000	round any number up to 1 000 000 to the nearest 10, 100, 1 000, 10 000 and 100 000	round any whole number to a required degree of accuracy			
			round decimals with one decimal place to the nearest whole number (copied from Fractions)	round decimals with two decimal places to the nearest whole number and to one decimal place (copied from Fractions)	solve problems which require answers to be rounded to specified degrees of accuracy (copied from Fractions)			
		PROBLEM	SOLVING					
	use place value and number facts to solve problems	solve number problems and practical problems involving these ideas.	solve number and practical problems that involve all of the above and with increasingly large positive numbers	solve number problems and practical problems that involve all of the above	solve number and practical problems that involve all of the above			

## **Addition & Subtraction**



		NUMB	SER BONDS		
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
represent and use number bonds and related subtraction facts within 20  add and subtract one-digit and two-digit numbers to 20, including zero	recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100  add and subtract numbers using concrete objects, pictorial representations, and mentally, including:  * a two-digit number and ones  * a two-digit number and tens  * two two-digit numbers  * adding three one-digit		CALCULATION	add and subtract numbers mentally with increasingly large numbers	perform mental calculations, including with mixed operations and large numbers
read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs (appears also in Written Methods)	numbers show that addition of two numbers can be done in any order (commutative) and subtraction of one number from another cannot				use their knowledge of the order of operations to carry out calculations involving the four operations

## Addition & Subtraction



	WRITTEN METHODS							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
read, write and interpret		add and subtract	add and subtract	add and subtract whole				
mathematical		numbers with up to	numbers with up to 4	numbers with more than 4				
statements involving		three digits, using	digits using the formal	digits, including using				
addition (+), subtraction		formal written methods	written methods of	formal written methods				
(-) and equals (=) signs		of columnar addition	columnar addition and	(columnar addition and				
(appears also in Mental		and subtraction	subtraction where	subtraction)				
Calculation)			appropriate					
	INV	ERSE OPERATIONS, ESTIM	ATING AND CHECKING ANS	WERS				
	recognise and use the	estimate the answer to	estimate and use inverse	use rounding to check	use estimation to check			
	inverse relationship	a calculation and use	operations to check	answers to calculations	answers to calculations			
	between addition and	inverse operations to	answers to a calculation	and determine, in the	and determine, in the			
	subtraction and use this to	check answers		context of a problem,	context of a problem,			
	check calculations and			levels of accuracy	levels of accuracy.			
	solve missing number							
	problems.							

## **Addition & Subtraction**



	PROBLEM SOLVING								
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6				
solve one-step problems	solve problems with	solve problems,	solve addition and	solve addition and	solve addition and				
that involve addition and	addition and subtraction:	including missing	subtraction two-step	subtraction multi-step	subtraction multi-step				
subtraction, using	<ul> <li>using concrete objects</li> </ul>	number problems,	problems in contexts,	problems in contexts,	problems in contexts,				
concrete objects and	and pictorial	using number facts,	deciding which	deciding which operations	deciding which operations				
pictorial representations,	representations,	place value, and more	operations and methods	and methods to use and	and methods to use and				
and missing number	including those	complex addition and	to use and why	why	why				
problems such as	involving numbers,	subtraction							
7 = □ - 9	quantities and								
	measures								
	<ul><li>* applying their</li></ul>								
	increasing knowledge								
	of mental and written								
	methods								
	solve simple problems in a				Solve problems involving				
	practical context involving				addition, subtraction,				
	addition and subtraction of				multiplication and division				
	money of the same unit, including giving change								
	(copied from Measurement)								
	(11)								



	MULTIPLICATION & DIVISION FACTS							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
count in multiples of twos, fives and tens (copied from Number and Place Value)	count in steps of 2, 3, and 5 from 0, and in tens from any number, forward or backward (copied from Number and Place Value)	count from 0 in multiples of 4, 8, 50 and 100 (copied from Number and Place Value)	count in multiples of 6, 7, 9, 25 and 1000 (copied from Number and Place Value)	count forwards or backwards in steps of powers of 10 for any given number up to 1 000 000 (copied from Number and Place Value)				
	recall and use multiplication and division facts for the 2, 5 and 10 multiplication tables, including recognising odd and even numbers	recall and use multiplication and division facts for the 3, 4 and 8 multiplication tables	recall multiplication and division facts for multiplication tables up to 12 × 12					
		MENTAL CALCU	LATION					
		write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit numbers times one-digit numbers, using mental and progressing to formal written methods (appears also in Written Methods)	use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers	multiply and divide numbers mentally drawing upon known facts	perform mental calculations, including with mixed operations and large numbers			
	show that multiplication of two numbers can be done in any order (commutative) and division of one number by another cannot		recognise and use factor pairs and commutativity in mental calculations (appears also in Properties of Numbers)	multiply and divide whole numbers and those involving decimals by 10, 100 and 1000	associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. <sup>3</sup> / <sub>8</sub> ) (copied from Fractions)			



Year 2 culate mathematical tements for altiplication and division thin the multiplication ples and write them using the multiplication (×), rision (÷) and equals (=) ns	Year 3 write and calculate mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit	Year 4 multiply two-digit and three-digit numbers by a one- digit number using formal written layout	Year 5 multiply numbers up to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for two-digit numbers	Year 6 multiply multi-digit numbers up to 4 digits by a two-digit whole number using the formal written method of long multiplication
tements for altiplication and division thin the multiplication bles and write them using multiplication (×), ision (÷) and equals (=)	mathematical statements for multiplication and division using the multiplication tables that they know, including for two-digit	and three-digit numbers by a one- digit number using formal written	to 4 digits by a one- or two-digit number using a formal written method, including long multiplication for	digits by a two-digit whole number using the formal written method of
	numbers times one-digit numbers, using mental and progressing to formal written methods (appears also in Mental Methods)			
			divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the context	divide numbers up to 4-digits by a two-digit whole number using the formal written method of short division where appropriate for the context divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, and interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context use written division methods in cases where the answer has up to two decimal places (copied from Fractions
		formal written methods (appears also in Mental	formal written methods (appears also in Mental	formal written methods (appears also in Mental Methods)  divide numbers up to 4 digits by a one-digit number using the formal written method of short division and interpret remainders appropriately for the



			FACTORS, PRIMES, SQUARE AND	Total Control of the	
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
			recognise and use factor	identify multiples and	identify common factors
			pairs and commutativity	factors, including finding	common multiples and
			in mental calculations	all factor pairs of a	prime numbers
			(repeated)	number, and common	
				factors of two numbers.	
				know and use the	use common factors to
				vocabulary of prime	simplify fractions; use
				numbers, prime factors	common multiples to
				and composite (non-	express fractions in the so
				prime) numbers	(copied from Fractions)
				establish whether a	(copied from Fractions)
				number up to 100 is	
				prime and recall prime	
				numbers up to 19	
				recognise and use square	calculate, estimate and
				numbers and cube	compare volume of cube.
				numbers, and the	and cuboids using stando
				notation for squared (2)	units, including centimet
				and cubed ( )	cubed (cm³) and cubic
				and cubed ( )	metres (m³), and extendi
					to other units such as mn
					and km <sup>3</sup>
					(copied from Measures)



ORDER OF OPERATIONS							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
					use their knowledge of the order of operations to carry out calculations involving the four operations		
	IN	VERSE OPERATIONS, ESTIMA	TING AND CHECKING ANSW	ERS			
		estimate the answer to a calculation and use inverse operations to check answers (copied from Addition and Subtraction)	estimate and use inverse operations to check answers to a calculation (copied from Addition and Subtraction)		use estimation to check answers to calculations and determine, in the context of a problem, levels of accuracy		



PROBLEM SOLVING							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher	solve problems involving multiplication and division, using materials, arrays, repeated addition, mental methods, and multiplication and division facts, including problems in contexts	solve problems, including missing number problems, involving multiplication and division, including positive integer scaling problems and correspondence problems in which n objects are connected to m objects	solve problems involving multiplying and adding, including using the distributive law to multiply two digit numbers by one digit, integer scaling problems and harder correspondence problems such as n objects are connected to m objects	solve problems involving multiplication and division including using their knowledge of factors and multiples, squares and cubes solve problems involving addition, subtraction, multiplication and division and a combination of these, including understanding the meaning of the equals sign solve problems involving multiplication and division, including scaling by simple fractions and problems involving simple rates	solve problems involving addition, subtraction, multiplication and division  solve problems involving similar shapes where the scale factor is known or can be found (copied from Ratio and Proportion)		



	COUNTING IN FRACTIONAL STEPS							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
	Pupils should count in fractions up to 10, starting from any number and using the 1/2 and 2/4 equivalence on the number line (Non Statutory Guidance)	count up and down in tenths	count up and down in hundredths					
			G FRACTIONS					
recognise, find and name a half as one of two equal parts of an object, shape or quantity	recognise, find, name and write fractions $\frac{1}{3}$ , $\frac{1}{4}$ , $\frac{2}{4}$ and $\frac{3}{4}$ of a length, shape, set of objects or quantity	recognise, find and write fractions of a discrete set of objects: unit fractions and non-unit fractions with small denominators  recognise that tenths arise from dividing an object into 10 equal parts and in dividing one – digit numbers or quantities by 10.	recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten	recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents (appears also in Equivalence)				
recognise, find and name a quarter as one of four		recognise and use fractions as numbers: unit						
equal parts of an object, shape or quantity		fractions as numbers, unit fractions and non-unit fractions with small denominators						
		COMPARING	G FRACTIONS					
		compare and order unit fractions, and fractions with the same denominators		compare and order fractions whose denominators are all multiples of the same number	compare and order fractions, including fractions >1			



	COMPARING DECIMALS								
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6				
			compare numbers with the same number of decimal places up to two decimal places	read, write, order and compare numbers with up to three decimal places	identify the value of each digit in numbers given to three decimal places				
			ROUNDING INCLUDING DE	CIMALS					
		FOLIVALENCE	round decimals with one decimal place to the nearest whole number	round decimals with two decimal places to the nearest whole number and to one decimal place	solve problems which require answers to be rounded to specified degrees of accuracy				
	ita ainemia fuantiana	1	(INCLUDING FRACTIONS, DECIN		was same as for the set of				
	write simple fractions e.g. $\frac{1}{2}$ of 6 = 3 and recognise the equivalence of $\frac{2}{4}$ and $\frac{1}{2}$ .	recognise and show, using diagrams, equivalent fractions with small denominators	recognise and show, using diagrams, families of common equivalent fractions	identify, name and write equivalent fractions of a given fraction, represented visually, including tenths and hundredths	use common factors to simplify fractions; use common multiples to express fractions in the same denomination				
			recognise and write decimal equivalents of any number of tenths or hundredths	read and write decimal numbers as fractions (e.g. $0.71 = {}^{71}/{}_{100}$ )  recognise and use thousandths and relate them to tenths, hundredths and decimal equivalents	associate a fraction with division and calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. $^3/_8$ )				
			recognise and write decimal equivalents to $\frac{1}{4}$ ; $\frac{1}{2}$ ; $\frac{3}{4}$	recognise the per cent symbol (%) and understand that per cent relates to "number of parts per hundred", and write percentages as a fraction with denominator 100 as a decimal fraction	recall and use equivalences between simple fractions, decimals and percentages, including in different contexts.				



Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
		add and subtract fractions with the same denominator within one whole (e.g. $\frac{5}{7} + \frac{1}{7} = \frac{6}{7}$ )	add and subtract fractions with the same denominator	add and subtract fractions with the same denominator and multiples of the same number recognise mixed numbers and improper fractions and convert from one form to the other and write mathematical statements > 1 as a mixed number (e.g. $\frac{2}{5} + \frac{4}{5} = \frac{6}{5}$ = $\frac{1}{5}$ )	add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions
		MULTIPLICATION AND I			
				multiply proper fractions and mixed numbers by whole numbers, supported by materials and diagrams	multiply simple pairs of proper fractions, writing the answer in its simplest form (e.g. $\frac{1}{4} \times \frac{1}{2} = \frac{1}{8}$ ) multiply one-digit numbers with up to two decimal places by whole numbers
					divide proper fractions by whole numbers (e.g. $\frac{1}{3}$ ÷ $2 = \frac{1}{6}$ )
		MULTIPLICATION AND	DIVISION OF DECIMALS		



Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
					multiply one-digit
					numbers with up to two
					decimal places by whole
					numbers
			find the effect of dividing		multiply and divide
			a one- or two-digit		numbers by 10, 100 and
			number by 10 and 100,		1000 where the answers
			identifying the value of		are up to three decimal
			the digits in the answer as		places
			ones, tenths and		
			hundredths		
					identify the value of each
					digit to three decimal
					places and multiply and
					divide numbers by 10,
					100
					and 1000 where the
					answers are up to three
					decimal places
					associate a fraction with
					division and calculate
					decimal fraction
					equivalents (e.g. 0.375)
					for a simple fraction
					(e.g. <sup>3</sup> / <sub>8</sub> )
					use written division
					methods in cases where
					the answer has up to two
					decimal places



PROBLEM SOLVING									
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6				
		solve problems that involve all of the above	solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number	solve problems involving numbers up to three decimal places					
			solve simple measure and money problems involving fractions and decimals to two decimal places.	solve problems which require knowing percentage and decimal equivalents of $\frac{1}{2}$ , $\frac{1}{4}$ , $\frac{1}{5}$ , $\frac{2}{5}$ , $\frac{4}{5}$ and those with a denominator of a multiple of 10 or 25.					

## **Ratio & Proportion**



		Year 6
		solve problems involving
		the relative sizes of two
		quantities where missing
		values can be found by
		using integer
		multiplication and division
		facts
		solve problems involving
		the calculation of
		percentages [for example,
		of measures, and such as
		15% of 360] and the use
		of percentages for
		comparison
		solve problems involving
		similar shapes where the
		scale factor is known or
		can be found
		solve problems involving
		unequal sharing and
		grouping using knowledge
		of fractions and multiples.

## Algebra



	EQUATIONS EQUATIONS							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
solve one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as 7 = □ -9 (copied from Addition and Subtraction)	recognise and use the inverse relationship between addition and subtraction and use this to check calculations and missing number problems. (copied from Addition and Subtraction)	solve problems, including missing number problems, using number facts, place value, and more complex addition and subtraction. (copied from Addition and Subtraction)  solve problems, including missing number problems, involving multiplication and division, including integer scaling (copied from Multiplication and Division)		use the properties of rectangles to deduce related facts and find missing lengths and angles (copied from Geometry: Properties of Shapes)	express missing number problems algebraically			
	recall and use addition and subtraction facts to 20 fluently, and derive and use related facts up to 100 (copied from Addition and Subtraction)				find pairs of numbers that satisfy number sentences involving two unknowns			
represent and use number bonds and related subtraction facts within 20 (copied from Addition and Subtraction)					enumerate all possibilities of combinations of two variables			

# Algebra



	FORMULAE								
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6				
			Perimeter can be expressed algebraically as 2(a + b) where a and b are the dimensions in the same unit. (Copied from NSG measurement)		use simple formulae  recognise when it is possible to use formulae for area and volume of shapes (copied from Measurement)				
		SEQU	ENCES						
sequence events in chronological order using language such as: before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening (copied from Measurement)	compare and sequence intervals of time (copied from Measurement) order and arrange combinations of mathematical objects in patterns (copied from Geometry: position and direction)				generate and describe linear number sequences				



COMPARING AND ESTIMATING								
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6			
compare, describe and solve practical problems for:  * lengths and heights     [e.g. long/short, longer/shorter, tall/short, double/half]  * mass/weight [e.g. heavy/light, heavier than, lighter than]  * capacity and volume     [e.g. full/empty, more than, less than, half, half full, quarter]  * time [e.g. quicker, slower, earlier, later]	compare and order lengths, mass, volume/capacity and record the results using >, < and =		estimate, compare and calculate different measures, including money in pounds and pence (also included in Measuring)	calculate and compare the area of squares and rectangles including using standard units, square centimetres (cm²) and square metres (m²) and estimate the area of irregular shapes (also included in measuring) estimate volume (e.g. using 1 cm³ blocks to build cubes and cuboids) and capacity (e.g. using water)	calculate, estimate and compare volume of cubes and cuboids using standard units, including centimetre cubed (cm³) and cubic metres (m³), and extending to other units such as mm³ and km³.			
sequence events in chronological order using language [e.g. before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening]	compare and sequence intervals of time	estimate and read time with increasing accuracy to the nearest minute; record and compare time in terms of seconds, minutes, hours and o'clock; use vocabulary such as a.m./p.m., morning, afternoon, noon and midnight (appears						



	MEASURING and CALCULATING									
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6					
measure and begin to record the following:  * lengths and heights  * mass/weight  * capacity and volume  * time (hours, minutes, seconds)	choose and use appropriate standard units to estimate and measure length/height in any direction (m/cm); mass (kg/g); temperature (°C); capacity (litres/ml) to the nearest appropriate unit, using rulers, scales, thermometers and measuring vessels	measure, compare, add and subtract: lengths (m/cm/mm); mass (kg/g); volume/capacity (I/mI)	estimate, compare and calculate different measures, including money in pounds and pence (appears also in Comparing)	use all four operations to solve problems involving measure (e.g. length, mass, volume, money) using decimal notation including scaling.	solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate (appears also in Converting)					
		measure the <b>perimeter</b> of simple 2-D shapes	measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres	measure and calculate the perimeter of composite rectilinear shapes in centimetres and metres	recognise that shapes with the same areas can have different <b>perimeters</b> and vice versa					



MEASURING and CALCULATING								
Year 1	Year 2	Year 3	Year 4	Year 5		Year 6		
recognise and know the value of different denominations of coins and notes	recognise and use symbols for pounds (£) and pence (p); combine amounts to make a particular value  find different combinations of coins that equal the same amounts of money	add and subtract amounts of <b>money</b> to give change, using both £ and p in practical contexts						
	solve simple problems in a practical context involving addition and subtraction of money of the same unit, including giving change							
			find the area of rectilinear shapes by counting	calculate and compare the area of squares and rectan including using standard un	gles and triangl	he area of parallelograms es		
			squares	square centimetres (cm²) as square metres (m²) and estimate the area of irregularity shapes  recognise and use square numbers and cube numbers, of the notation for squared (²) as	centimetres (cm²) and calculate, estimate and countries (m²) and volume of cubes and cube standard units, including centimetres (cm³) and cube and cube numbers, and calculate, estimate and countries (cm²) and cube numbers, and calculate, estimate and cube standard units, including centimetres (cm³), and extending to out m³, and extending to out m³ and km³].			
				cubed $\binom{3}{i}$ (copied from Multiplication a Division)	1	when it is possible to use or area and volume of		
			TELLING THE TIME					
Year 1	Year 2	Year 3		Year 4	Year 5	Year 6		



tell the time to the hour	tell and write the time to	tell and write the time	read, write and convert		
and half past the hour and	five minutes, including	from an analogue clock,	time between analogue		
draw the hands on a clock	quarter past/to the hour	including using Roman	and digital 12 and 24-hour		
face to show these times.	and draw the hands on a	numerals from I to XII, and	clocks		
	clock face to show these	12-hour and 24-hour	(appears also in Converting)		
	times.	clocks			
recognise and use	know the number of	estimate and read			
language relating to dates,	minutes in an hour and	time with increasing			
including days of the	the number of hours in a	accuracy to the nearest			
week, weeks, months and	day.	minute; record and			
years	(appears also in Converting)	compare time in terms of			
		seconds, minutes, hours			
		and o'clock; use			
		vocabulary such as			
		a.m./p.m., morning,			
		afternoon, noon and			
		midnight			
		(appears also in Comparing			
		and Estimating)			
			solve problems involving	solve problems involving	
			converting from hours to	converting between units	
			minutes; minutes to	of time	
			seconds; years to months;		
			weeks to days		
			(appears also in Converting)		



	CONVERTING								
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6				
	know the number of minutes in an hour and the number of hours in a day. (appears also in Telling the Time)	know the number of seconds in a minute and the number of days in each month, year and leap year	convert between different units of measure (e.g. kilometre to metre; hour to minute)	convert between different units of metric measure (e.g. kilometre and metre; centimetre and metre; centimetre and millimetre; gram and kilogram; litre and millilitre)	use, read, write and convert between standard units, converting measurements of length, mass, volume and time from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to up to				
			read, write and convert time between analogue and digital 12 and 24-hour clocks (appears also in Converting)	solve problems involving converting between units of time	three decimal places solve problems involving the calculation and conversion of units of measure, using decimal notation up to three decimal places where appropriate (appears also in Measuring and Calculating)				
			solve problems involving converting from hours to minutes; minutes to seconds; years to months; weeks to days (appears also in Telling the Time)	understand and use equivalences between metric units and common imperial units such as inches, pounds and pints	convert between miles and kilometres				

## Geometry: Properties of Shape



IDENTIFYING SHAPES AND THIER PROPERTIES					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
recognise and name common 2-D and 3-D shapes, including:  * 2-D shapes [e.g. rectangles (including squares), circles and triangles]  * 3-D shapes [e.g. cuboids (including cubes), pyramids and spheres].	identify and describe the properties of 2-D shapes, including the number of sides and line symmetry in a vertical line  identify and describe the properties of 3-D shapes, including the number of edges, vertices and faces  identify 2-D shapes on the surface of 3-D shapes, [for example, a circle on a cylinder and a triangle on a pyramid]		identify lines of symmetry in 2-D shapes presented in different orientations	identify 3-D shapes, including cubes and other cuboids, from 2-D representations	recognise, describe and build simple 3-D shapes, including making nets (appears also in Drawing and Constructing)  illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice the radius
		DRAWING AND	CONSTRUCTING		
		draw 2-D shapes and make 3-D shapes using modelling materials;	complete a simple symmetric figure with respect to a specific line	draw given angles, and measure them in degrees (°)	draw 2-D shapes using given dimensions and angles
		recognise 3-D shapes in different orientations and describe them	of symmetry		recognise, describe and build simple 3-D shapes, including making nets (appears also in Identifying Shapes and Their Properties)

## Geometry: Properties of Shape



	COMPARING AND CLASSIFYING					
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
	compare and sort common 2-D and 3- D shapes and everyday objects		compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes	use the properties of rectangles to deduce related facts and find missing lengths and angles	compare and classify geometric shapes based on their properties and sizes and find unknown angles in any triangles, quadrilaterals, and regular polygons	
				distinguish between regular and irregular polygons based on reasoning about equal sides and angles		
			ANGLES			
		recognise angles as a property of shape or a description of a turn		know angles are measured in degrees: estimate and compare acute, obtuse and reflex angles		
		identify right angles, recognise that two right angles make a half-turn, three make three quarters of a turn and four a complete turn; identify whether angles are greater than or less than a right angle	identify acute and obtuse angles and compare and order angles up to two right angles by size	identify:  * angles at a point and one whole turn (total 360°)  * angles at a point on a straight line and ½ a turn (total 180°)  * other multiples of 90°	recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles	
		identify horizontal and vertical lines and pairs of perpendicular and parallel lines				

## Geometry: Position & Direction



POSITION, DIRECTION AND MOVEMENT							
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
describe position,	use mathematical		describe positions on a	identify, describe and	describe positions on the		
direction and movement,	vocabulary to describe		2-D grid as coordinates in	represent the position of	full coordinate grid (all		
including half, quarter	position, direction and		the first quadrant	a shape following a	four quadrants)		
and three-quarter turns.	movement including			reflection or translation,			
	movement in a straight		describe movements	using the appropriate	draw and translate simple		
	line and distinguishing		between positions as	language, and know that	shapes on the coordinate		
	between rotation as a		translations of a given	the shape has not	plane, and reflect them in		
	turn and in terms of right		unit to the left/right and	changed	the axes.		
	angles for quarter, half		up/down				
	and three-quarter turns						
	(clockwise and						
	anti-clockwise)						
			plot specified points and				
			draw sides to complete a				
			given polygon				
PATTERN							
	order and arrange						
	combinations of						
	mathematical objects in						
	patterns and sequences						

## **Statistics**



INTERPRETING, CONSTRUCTING AND PRESENTING DATA						
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6	
	interpret and construct	interpret and present	interpret and present	complete, read and	interpret and construct	
	simple pictograms, tally	data using bar charts,	discrete and continuous	interpret information in	pie charts and line graphs	
	charts, block diagrams	pictograms and tables	data using appropriate	tables, including	and use these to solve	
	and simple tables		graphical methods,	timetables	problems	
			including bar charts and			
			time graphs			
	ask and answer simple					
	questions by counting the					
	number of objects in each					
	category and sorting the					
	categories by quantity					
	ask and answer questions					
	about totalling and					
	comparing categorical					
	data					
SOLVING PROBLEMS						
		solve one-step and two-	solve comparison, sum	solve comparison, sum	calculate and interpret	
		step questions [e.g. 'How	and difference problems	and difference problems	the mean as an average	
		many more?' and 'How	using information	using information		
		many fewer?'] using	presented in bar charts,	presented in a line graph		
		information presented in	pictograms, tables and			
		scaled bar charts and	other graphs.			
		pictograms and tables.				